

Other Tone Adjustment Methods

- › **Interactive Local Adjustment of Tonal Values**
 - › Lischinski *et al.*
 - › SIGGRAPH 2006

Interactive Local Adjustment of Tonal Values

Three Renditions of One Digital Negative

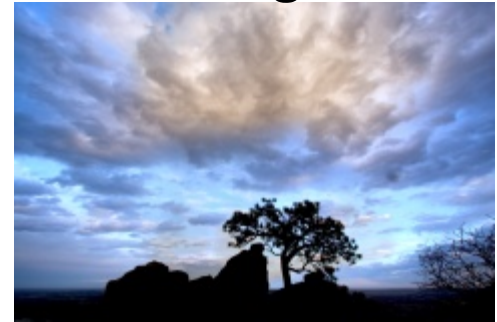
warm sky



cool sky



black foreground



scribble-based user interface

available adjustments:

exposure, contrast, saturation, color temperature

other applications:

LDR enhancement, spatial varying white balance,
spatial varying blur

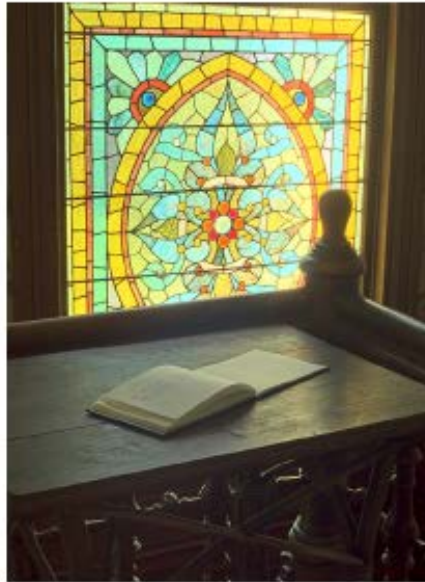
gradient domain

photographic

interactive



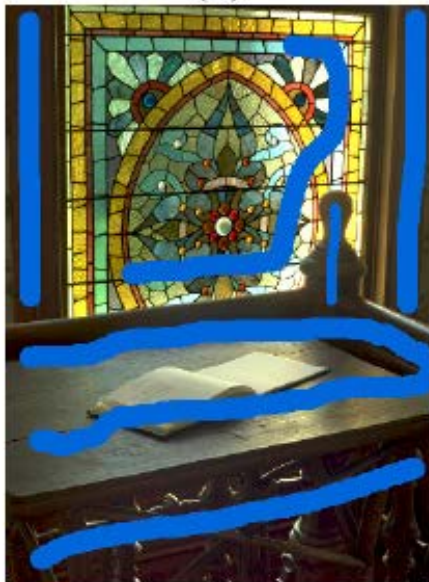
(a)



(b)



(c)



(d)



(e)



Photoshop



Demo Video

- › <http://www.cs.huji.ac.il/~danix/itm/itm-divx.avi>

Strokes and Brushes

- › Basic brush

- › Assigning a weight of 1.0

mean lightness value of pixels under the stroke

- › Luminance brush $w(\ell) = \exp(-|\ell - \mu|^2 / \sigma^2)$.

- › To apply a constraint to pixels whose luminance is similar to those covered by the brush stroke

- › Lumachrome brush

- › CIE $L^*a^*b^*$ color space

- › Over-exposure brush

- › Select all over-exposed pixels inside a given region

Lumachrome Brush

- › For fragmented regions with similar colors



Constraint Propagation

- › Spatial varying exposure function

$$f = \arg \min_f \left\{ \sum_{\mathbf{x}} w(\mathbf{x}) (f(\mathbf{x}) - g(\mathbf{x}))^2 + \lambda \sum_{\mathbf{x}} h(\nabla f, \nabla L) \right\}$$

related
pixels

data term

smoothness term

$g(\mathbf{x})$ target exposure values

$$h(\nabla f, \nabla L) = \frac{|f_x|^2}{|L_x|^\alpha + \varepsilon} + \frac{|f_y|^2}{|L_y|^\alpha + \varepsilon}$$

log-luminance

$$\lambda = 0.2, \alpha = 1, \text{ and } \varepsilon = 0.0001$$



exposure

adjustment map

Minimization

$$f = \arg \min_f \left\{ \sum_{\mathbf{x}} w(\mathbf{x}) (f(\mathbf{x}) - g(\mathbf{x}))^2 + \lambda \sum_{\mathbf{x}} h(\nabla f, \nabla L) \right\} \quad h(\nabla f, \nabla L) = \frac{|f_x|^2}{|L_x|^\alpha + \epsilon} + \frac{|f_y|^2}{|L_y|^\alpha + \epsilon}$$

$$\text{Euler-Lagrange equation} \quad \frac{\partial E}{\partial f} - \frac{d}{dx} \frac{\partial E}{\partial f_x} - \frac{d}{dy} \frac{\partial E}{\partial f_y} = 0$$

$$\frac{\partial E}{\partial f} = 2 \sum_{\mathbf{x}} w(\mathbf{x}) (f(\mathbf{x}) - g(\mathbf{x}))$$

$$\frac{d}{dx} \frac{\partial E}{\partial f_x} = 2\lambda \sum_{\mathbf{x}} \frac{f_{xx}}{|L_x|^\alpha + \epsilon}$$

$$\mathbf{x} = (x, y)$$

$$\frac{d}{dy} \frac{\partial E}{\partial f_y} = 2\lambda \sum_{\mathbf{x}} \frac{f_{yy}}{|L_y|^\alpha + \epsilon}$$

$$\mathbf{A}f = b$$

apply finite difference

$$\begin{aligned} f_{xx} &= f(x+1, y) - f(x, y) - (f(x, y) - f(x-1, y)) \\ &= f(x+1, y) + f(x-1, y) - 2f(x, y) \end{aligned}$$

$$(|L_x|^\alpha + \epsilon)^{-1} = \frac{1}{2} \left((|L(x+1, y) - L(x, y)|^\alpha + \epsilon)^{-1} + (|L(x, y) - L(x-1, y)|^\alpha + \epsilon)^{-1} \right)$$

$$\begin{aligned} & \sum_{(x,y)} w(x, y) f(x, y) \\ & - \lambda \sum_{(x,y)} \frac{1}{2} (|L(x+1, y) - L(x, y)|^\alpha + \epsilon)^{-1} (f(x+1, y) + f(x-1, y) - 2f(x, y)) \\ & - \lambda \sum_{(x,y)} \frac{1}{2} (|L(x, y) - L(x-1, y)|^\alpha + \epsilon)^{-1} (f(x+1, y) + f(x-1, y) - 2f(x, y)) \\ & - \lambda \sum_{(x,y)} \frac{1}{2} (|L(x, y+1) - L(x, y)|^\alpha + \epsilon)^{-1} (f(x, y+1) + f(x, y-1) - 2f(x, y)) \\ & - \lambda \sum_{(x,y)} \frac{1}{2} (|L(x, y) - L(x, y-1)|^\alpha + \epsilon)^{-1} (f(x, y+1) + f(x, y-1) - 2f(x, y)) \\ & = \sum_{(x,y)} w(x, y) g(x, y) \end{aligned}$$

single out each term

$$\begin{aligned} f(x, y): \quad & w(x, y)f(x, y) \\ & + \lambda(|L(x+1, y) - L(x, y)|^\alpha + \epsilon)^{-1} f(x, y) \\ & + \lambda(|L(x, y) - L(x-1, y)|^\alpha + \epsilon)^{-1} f(x, y) \\ & + \lambda(|L(x, y+1) - L(x, y)|^\alpha + \epsilon)^{-1} f(x, y) \\ & + \lambda(|L(x, y) - L(x, y-1)|^\alpha + \epsilon)^{-1} f(x, y) \end{aligned}$$

$$g(x, y): \quad w(x, y)g(x, y)$$

$$\begin{aligned} f(x+1, y): \quad & -\frac{\lambda}{2}(|L(x+1, y) - L(x, y)|^\alpha + \epsilon)^{-1} f(x+1, y) \\ & -\frac{\lambda}{2}(|L(x, y) - L(x-1, y)|^\alpha + \epsilon)^{-1} f(x+1, y) \\ & \approx -\lambda(|L(x+1, y) - L(x, y)|^\alpha + \epsilon)^{-1} f(x+1, y) \end{aligned}$$

Solving the Linear System

$$\mathbf{A}f = b$$

symmetric, sparse matrix

$$\mathbf{A}_{ij} = \begin{cases} -\lambda \left(|L_i - L_j|^\alpha + \varepsilon \right)^{-1} & j \in N_4(i) \\ w_i - \sum_{k \in N_4(i)} \mathbf{A}_{ik} & i = j \\ 0 & \text{otherwise} \end{cases}$$

$$b_i = w_i g_i$$

Fast Approximate Solution

preconditioned conjugate gradient

$$\mathbf{A} = \mathbf{L} + \mathbf{W}$$

depends only on the original image

diagonal, affected by the specific constraints

$\mathbf{L} + \mathbf{I}$ compute the incomplete Cholesky decomposition only once

$$U = VV^*$$

lower triangular

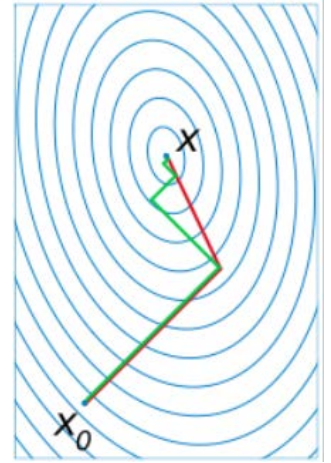
preconditioning $M^{-1}Ax = M^{-1}b$

$$\lambda_{\max}/\lambda_{\min}$$

M is symmetric positive definite
and is close to A

further speed-up: coarse-to-fine approach

Conjugate Gradient Method



finite steps

Conjugate Gradient Method as an Iterative Method

```
> function x = conjgrad(A,b)
>     x = 0; r = b; p = r;
>
>     for k = 1:size(A, 1)
>         a = (r'*r)/(p'*A*p);
>         x = x + a*p;
>         w = r;
>         r = r - a*A*p;
>         if ( sqrt(r'*r) < 1e-10 )
>             break;
>         end
>         B = (r'*r)/(w'*w);
>         p = r + B*p;
>     end
>     return
```

residual

Gram-Schmidt

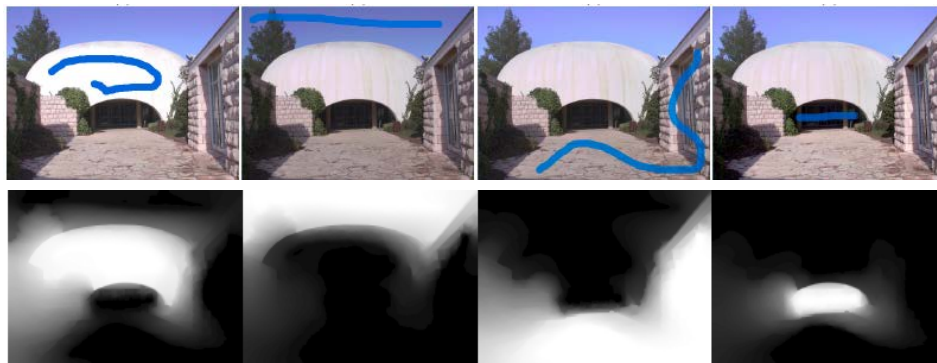
matrix –vector multiplication is easy

Basis Function Decomposition

› Applying different tonal parameters

$$\mathbf{A}f = b$$

$$w(\mathbf{x}) = \sum_l w_l(\mathbf{x}) \quad b = \sum_l w_l g_l$$



pre-computed
influence function

$$f_k = \sum_l g_{kl} u_l \quad g'_{kl} \leftarrow g_{kl} + \Delta g_{kl}$$

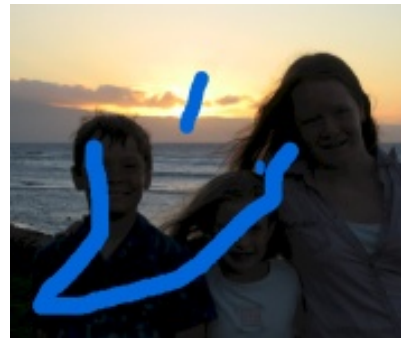
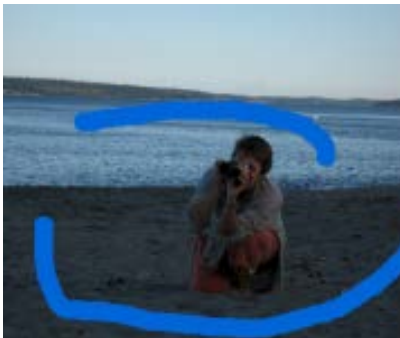
$$f'_k = \mathbf{A}^{-1} b'_k = \mathbf{A}^{-1} (b_k + \Delta b_k) = f_k + \mathbf{A}^{-1} \Delta g_{kl} w_l = f_k + \Delta g_{kl} u_l$$

Automated Initialization

Zone system mapping median luminance in each zone
target exposure of each zone as soft constraints ($w=0.07$)



Other Applications



Another Related Paper on HDR Imaging

- › Noise-Optimal Capture for High Dynamic Range Photography
 - › Hasinoff, Durand, and Freeman
 - › CVPR 2010
 - › Using variable ISO settings